Nearly all vehicles are controlled by WASD. In this list there only will be nonstandard controls

Do not rotate vehicles by AdvDupe 2. It may bug something in them. You are free to rotate them after you spawn them.

1) APC HQ – RMB to unstuck the gun

2) APC MG – Hold R as driver to aim turret. RMB to unstuck

3) APC SG - Hold R as driver to aim turret. RMB to unstuck

4) APC\_2 20mm – Alt to activate turret, RMB to shoot MG, A+D to use breaks.

5) APC\_2 light - Alt to activate turret, RMB to shoot MG, R to use rocket pods

6) Artilleru – right seat is gunner. Hold RMB to aim

7) Scout car – Shift to boost

8) Scrap Car – RMG to unstuck

9) Guntruck – lower the torque value of wheels below 2000. RMB to unstuck